



Expanding Vapor's Data Handling Capabilities

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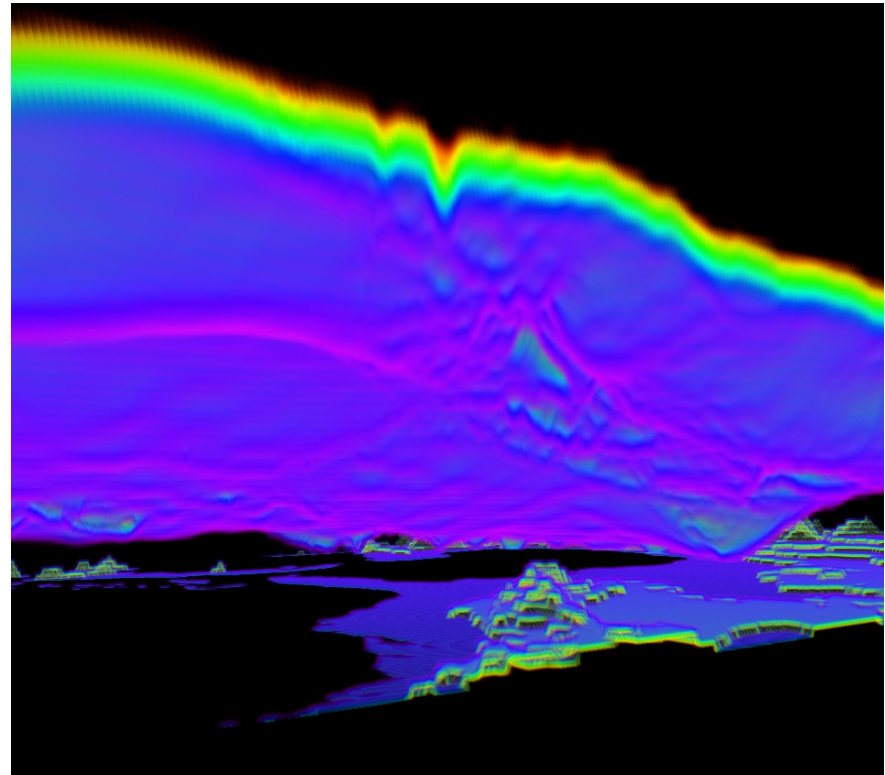


Introduction

- Handle data from Weather Research and Forecasting (WRF) model
 - Non-uniform, non-rectangular grid
- Direct output to Vapor's format
 - Parallel wavelet transformation

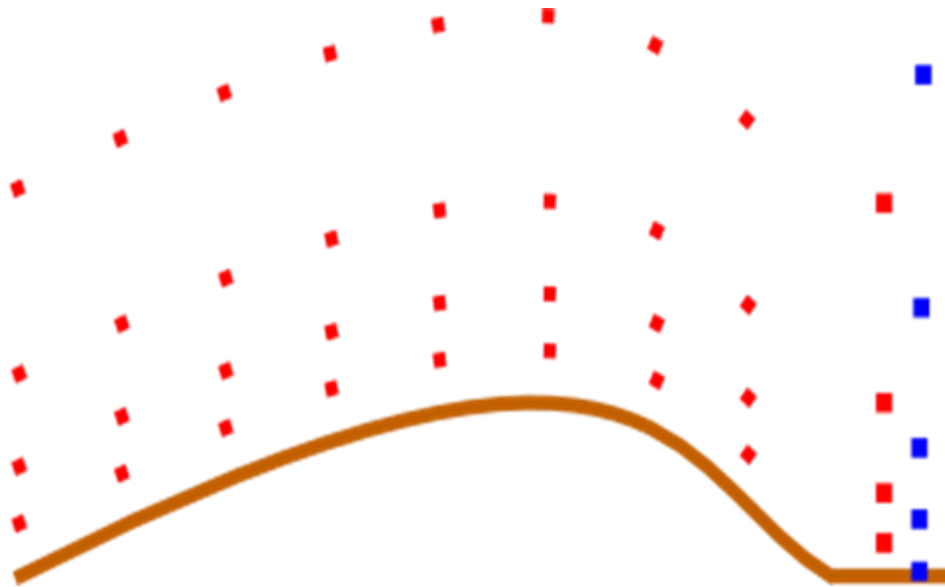
Evaluating Vapor and WRF

- Weather data rarely seen in 3D
- Preliminary tests: WRF data looks interesting in 3D





WRF User's Requirements

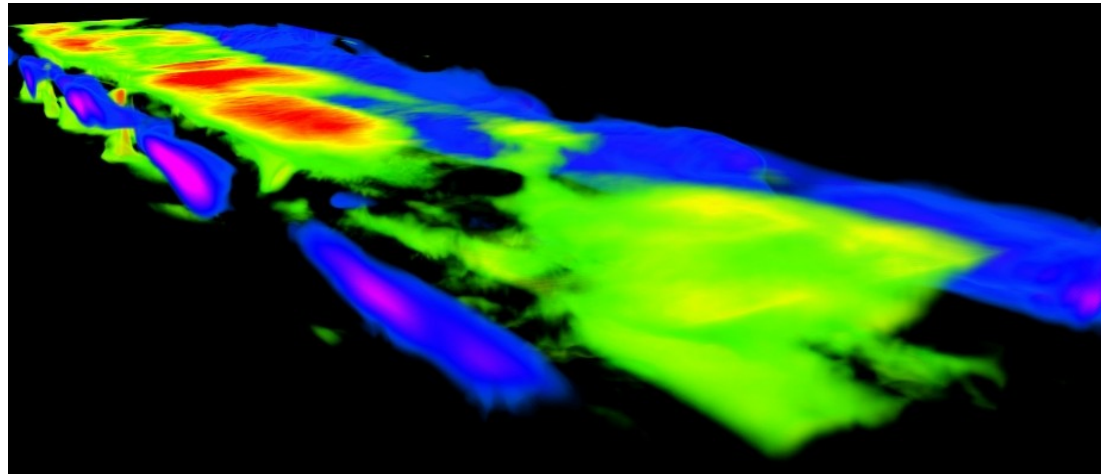


Vapor should:

- Handle odd grids
- Deal with invalid data points
- Add certain derived variables
- Handle time steps

And do this all quickly

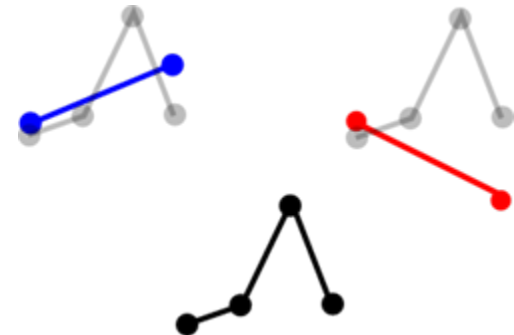
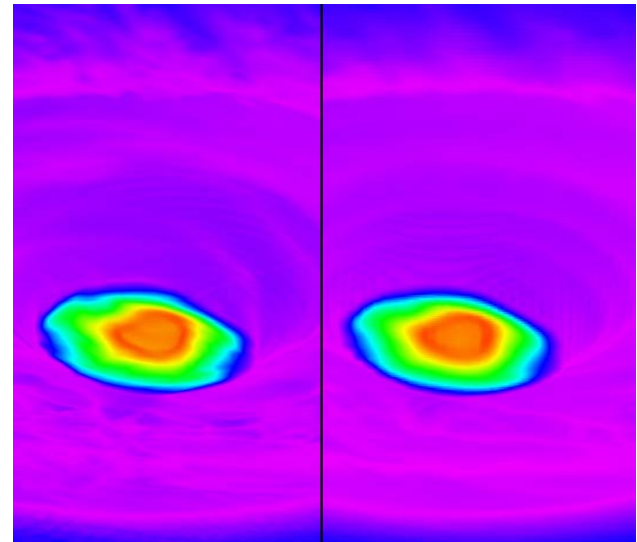
WRF Data Conversion



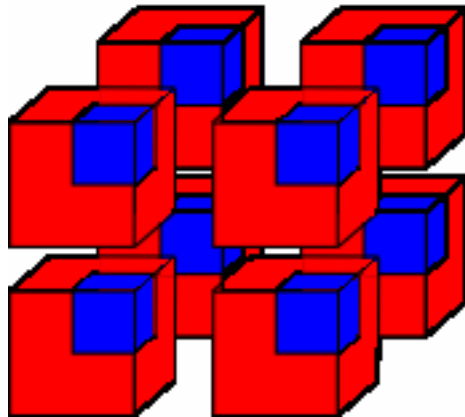
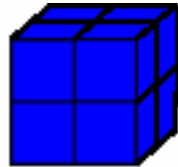
- Correctly handles staggered grids
- Efficiently adds derived quantities
- Uses WRF-specific metadata to automate process

Vapor and Large Data Sets

- Wavelet transforms
 - “Smooth” and “detail” parts
- Data conversion
 - Time consuming
 - Redundant
- Goal: simulations output Vapor’s format



Parallel Vapor Output



- Communication
 - Move data points into blocks
- Transformation
 - Readily parallelized
- Output
 - Parallel netCDF
 - netCDF 4
 - HDF5



Initial Tests

- Simplified situation
 - Data already arranged properly
 - Haar wavelets
- Code for transformation of block on single node
 - 8 processors, 2^{18} points: ~5x speed-up

Conclusion

- Vapor's improved data handling
 - Vapor useful to WRF users
 - Direct output to Vapor's format is viable

