

# What Do We Do Next?

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- *Observations* - distinguish modern science from the classical understanding of the universe
- *Communication* - observations, theories, experimental results
- *Continuity* - preserving and building on existing data and ideas
- *Reproducibility* - repeated testing of both theory and observations
  
- We have a wonderful problem
  - Enormous new high-quality data sets
  - Amazing ability to simulate the physical world
- How can we take advantage of the opportunities that technology have brought?

# Data

- Observations tell us something about the real world
- Because observations can never be recreated, it makes sense to save all observational data
- Challenges of size, access, discoverability, usability, preservation
- Difficult issues, but archiving data addresses the fundamental issues of communication, continuity, and reproducibility

# Modeling and Simulation

- Simulations are just calculations (based on theory, often with empirical components where theory is inadequate)
- Allow controlled experiments (with approximations to the real world) and predictions of the future
- Output from numerical models faces the same challenges as observational data (size, access, discoverability, usability, preservation), but ... in my opinion ... few, if any, results from simulations need to be preserved *permanently*
- Models improve with time, so model output has a limited useful lifetime
- Because models can generate output in gigantic volumes, it is impossible to store everything and would be a waste of resources

# Archiving Model Output

- How much model output should we preserve and for how long?
  - Suggestion: (*thanks to Gretchen Mullendore*) a workshop for modelers and data scientists to discuss priorities and develop guidelines for what should be saved from different types of models and different experiments and for how long
- Why not just archive the model code and re-run it if necessary?

# What about Code?

- Analysis code and ‘small’ models
- Do these have to be made public? Do they have to be archived?
- Example: TRAJ3D
  - Developed and improved over many years
  - Highly tested
  - Fast, accurate, and flexible
  - Algorithms and results have been described in multiple publications
- Code is intangible and essentially free to duplicate
- Should instruments be required to be ‘public’?

# Requests (as a modeler)

- We need guidelines on what to archive and for how long
  - Should be worked out in consultations among agencies, publishers, and scientists
- Consistency among the funding agencies and publishers would be *very* helpful
- Guidelines will evolve with time
- Start with the minimum requirements
- We probably need discipline-specific repositories. PI, departmental, or university resources are not likely to be sufficient
- This will cost money and time