

# Using Git for Centralized and Distributed Version Control Workflows - Day 2

25 March, 2016

Presenter:

Brian Vanderwende

## Git jargon from last time...

- **Snapshot** - the state of the project at a particular time
- **Commit** - a project snapshot that has been submitted to and stored within the repository database
- **Working directory** - the location of the currently checked out commit
- **Staging area** - where additions/modifications are gathered to be packaged into a commit
- **Branch** - a linked sequence of committed snapshots
- **Clone** - a copy of an existing repository
- **HEAD** - the most recent commit of the currently checked out branch

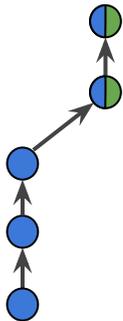
# Day 2 - Git Conflicts, History, and Remotes

1. Merging with conflicts
2. Revising repository history
3. Enhancing your Git experience
4. Connecting to remote repositories
5. Workflow discussion

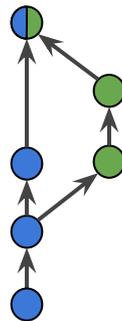
**With many interacting branches, merging will be fairly common. How Git handles merges depends on the respective branch histories.**

# We can think of a few fundamental types of merge actions that are typically encountered

- In a **fast-forward** merge, branches don't diverge from the common parent commit
- In a **three-way** merge, diverging branches are combined to create a new common child commit



Fast-forward merge



Three-way merge

# Initiating a merge is simple

- First, checkout the branch you wish to merge commits to (the target branch)
- Then, from the target, run the following command:  
***git merge [-no-ff] <source\_branch>***
- After a merge, if the source branch is redundant (e.g., a **feature branch**), it can be deleted as follows:  
***git branch -d <source\_branch>***

# Question: How does Git place commits chronologically after a three-way merge?

```
$ git checkout dev_branch
```

```
Switched to branch 'dev_branch'
```

```
$ git log --pretty=format:"%h %ad %s" -n3
```

```
a8a511a Thu Mar 24 23:37:42 2016 -0600 Added second line of text to red page
```

```
1608074 Thu Mar 24 23:32:38 2016 -0600 Added first line of text to red page
```

```
3a8212d Tue Mar 22 12:15:18 2016 -0600 Add 4th news item
```

```
$ git checkout master
```

```
Switched to branch 'master'
```

```
$ git log --pretty=format:"%h %ad %s" -n3
```

```
0dee4ad Thu Mar 24 23:41:00 2016 -0600 Added second line of text to blue page
```

```
7ae30f0 Thu Mar 24 23:33:30 2016 -0600 Added first line of text to blue page
```

```
3a8212d Tue Mar 22 12:15:18 2016 -0600 Add 4th news item
```

```
$ git merge dev_branch
```

```
Merge made by recursive.
```

```
red.html | 3 ++-
```

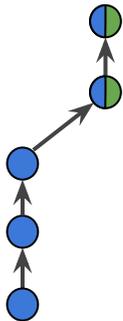
```
1 files changed, 2 insertions(+), 1 deletions(-)
```

# Question: How does Git place commits chronologically after a three-way merge?

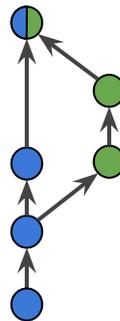
```
$ git log --pretty=format:"%h %ad %s" -n5
fe98d29 Thu Mar 24 23:45:21 2016 -0600 Merge branch 'dev_branch'
0dee4ad Thu Mar 24 23:41:00 2016 -0600 Added second line of text to blue page
a8a511a Thu Mar 24 23:37:42 2016 -0600 Added second line of text to red page
7ae30f0 Thu Mar 24 23:33:30 2016 -0600 Added first line of text to blue page
1608074 Thu Mar 24 23:32:38 2016 -0600 Added first line of text to red page
$ git checkout dev_branch
Switched to branch 'dev_branch'
$ git log --pretty=format:"%h %ad %s" -n3
a8a511a Thu Mar 24 23:37:42 2016 -0600 Added second line of text to red page
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3a8212d Tue Mar 22 12:15:18 2016 -0600 Add 4th news item
```

# We can think of a few fundamental types of merge actions that are typically encountered

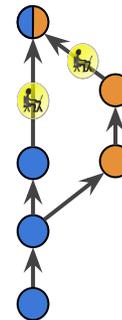
- In a **fast-forward** merge, branches don't diverge from the common parent commit
- In a **three-way** merge, diverging branches are combined to create a new common child commit
  - If diverging branches directly conflict, a **merge conflict** must be resolved manually



Fast-forward merge



Three-way merge



Manual resolution  
required

# If Git cannot merge the branches due to a conflict, it will report the reasons why

```
$ git branch
 dev_branch
* master
$ git merge dev_branch
Auto-merging index.html
CONFLICT (content): Merge conflict in index.html
Automatic merge failed; fix conflicts and then
commit the result.
```

```
$ git status
# On branch master
# Unmerged paths:
# (use "git add/rm <file>..." as appropriate to mark resolution)
#
#   both modified:   index.html
#
no changes added to commit (use "git add" and/or "git commit -a")
```

# Viewing file differences on the command line

- A useful command is diff, which shows a line-by-line summary of differences between either commits:

***git diff HEAD~1..HEAD***

- Or between the last commit and unstaged and staged file modifications:

***git diff***

***git diff --cached***

```
$ git diff HEAD~2 HEAD~
diff --git a/example.html b/example.html
index 203abb6..ef25925 100644
--- a/example.html
+++ b/example.html
@@ -1,7 +1,8 @@
 <!DOCTYPE html>
 <html>
   <head>
-   <title>Roster Page Exercise</title>
+   <title>Roster Page Exercise</title>
+   <link rel="stylesheet" href="style.css"/>
```

# Viewing file differences in a GUI (tkdiff)

- In Git (v1.6.3+), you can set a difference tool to load when examining commits, or (un)staged files
- First, configure the command to use your favorite difference program:

***git config [--global] diff.tool <program>***

- Then, simply run the difftool command:

***git difftool <start\_commit> <end\_commit>***

# We can use the diff command to examine the tip commit from each branch and see ALL conflicts

```
$ git branch
```

```
conflict
```

```
* master
```

```
$ git merge conflict
```

```
Auto-merging index.html
```

```
CONFLICT (content): Merge conflict in index.html
```

```
Automatic merge failed; fix conflicts and then
```

```
commit the result.
```

```
$ git diff master..conflict
```

```
diff --git a/index.html b/index.html
```

```
index 8da5743..257e396 100644
```

```
--- a/index.html
```

```
+++ b/index.html
```

```
@@ -1,7 +1,7 @@
```

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
- <title>This is a new title from a collaborator</title>
```

```
+ <title>Brian's new title for the website</title>
```

```
<link rel="stylesheet" href="style.css"/>
```

```
<meta charset="utf-8" />
```

```
</head>
```

# Git will automatically populate modified files with committed changes from both branches

```
$vi index.html
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4 <<<<<< HEAD
5 <title>This is a new title from a collaborator</title>
6 =====
7 <title>Brian's new title for the website</title>
8 >>>>>> dev_branch
9 <link rel="stylesheet" href="style.css"/>
10 <meta charset="utf-8" />
11 </head>
```

Keep desired changes from **branches**, save, **stage** the modified file(s), and **commit** the merged **snapshot**.

# A GUI merge tool can also be configured (tkdiff)

- First, configure the command to use your favorite conflict merging program:

***git config [--global] merge.tool <program>***

- Then, after performing the merge and getting prompted to resolve conflicts, run:

***git mergetool***

- Some other popular merge tools include **kdiff3** & **meld**

**[Scenario]** A dev branch and the master branch have diverged - but I want to maintain a linear project history

**Sometimes you make changes in your private repository that you wish to edit or undo**

# If you want to reset the working directory, use a *reset* operation

- The **reset** command can be used to unstage files or reset tracked files to the last commit
  - *Untracked files are unmodified, of course*

*git reset [--hard]*

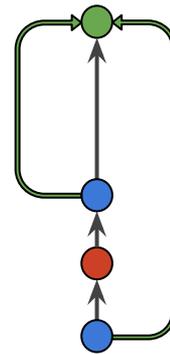
- This is considered a *unsafe* operation.
- You can also use to reset to commits before HEAD, but this is **dangerous** as project history can be lost

# If you want to undo the changes stored within a specific commit, use a *revert* operation

- The **revert** command removes changes from a specific commit, and then saves this new project state as a brand new commit
  - *No project history is lost!*

*git revert <target\_commit>*

- This is considered a *safe* revision.



# To fix a mistake in the most recent commit, use a *commit amend*

- This command can be used to combine **staged** changes with the last commit and/or revise the previous commit message

## *git commit --amend*

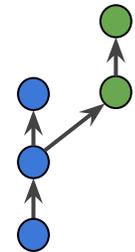
- Note that unlike **revert**, an **amend** replaces the prior commit - don't do amends on **public** commits!
  - If you push an amended public commit to the public repo, the branch histories will diverge!

# Finally, you can move a branch to a new base commit by *rebasing* the branch

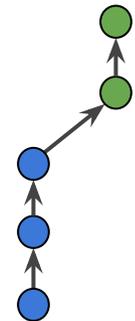
- Rebasing is often done to maintain a linear project history and enable **fast-forward merging**.
- From the branch you want to rebase:

*git rebase [-i] <new\_base\_commit>*

- All conflicts must be resolved manually
- All changes in the rebase can be managed interactively using **-i**



**Before**



**After**

**As with any powerful tool, Git can be customized to better match your desired workflow**

# Some Git command options are used often - create aliases to simplify terminal usage

- Similar to POSIX aliases, you can use them to shorten commonly used commands:

```
git config --global alias.co checkout  
git co master
```

- Or to create complex commands from the base set of Git operations:

```
git config --global alias.unstage 'reset --hard'  
git unstage bad_code.f90
```

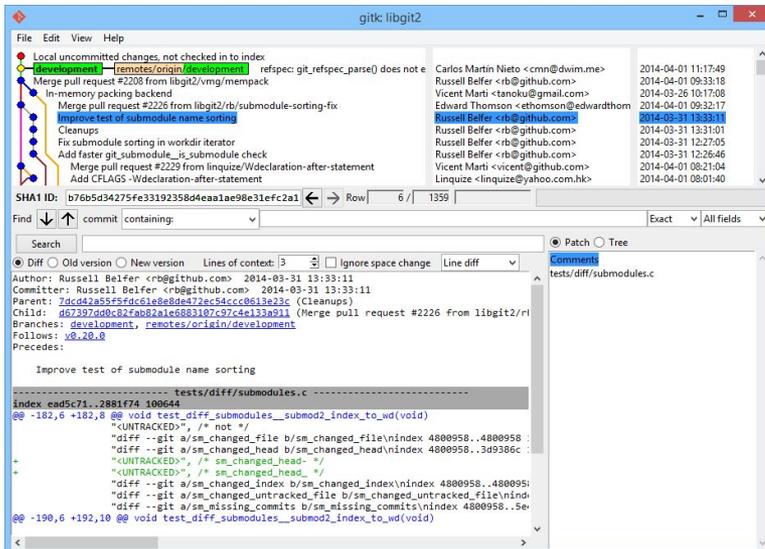
# What do we do about objects, binaries, and other files we don't want to track?

- Git will automatically ignore untracked files when committing a snapshot.
- However, you will see all of the files when running **git status**, so it can be nice to ignore them.
- Create a file called `.gitignore` in the repository root directory, and populate it with names of files and folders you wish Git to ignore.
- Add the `.gitignore` file to the repository and commit it, otherwise it will be listed as untracked!

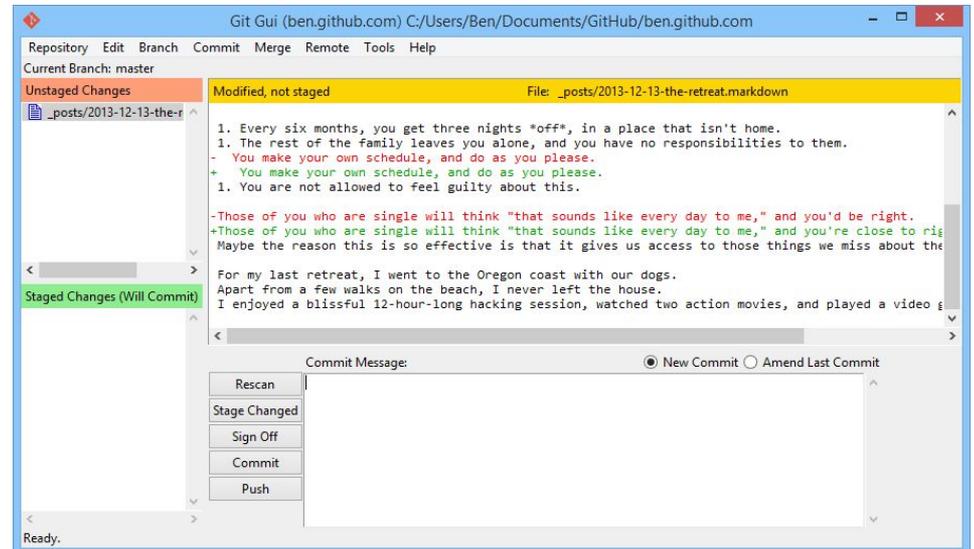
# Visual tools for interacting with a Git database

- Aside from web-tools, a number of internal and external tools exist to add GUI support to Git

## gitk - history viewer

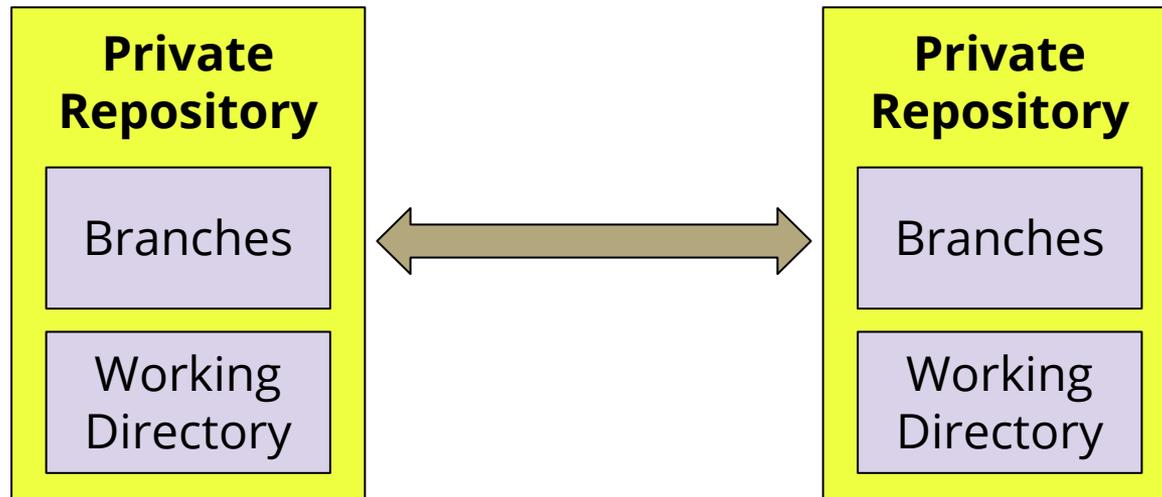


## git-gui - crafting commits



**To use Git collaboratively, we connect our private repository to remote repositories**

# So far, we have been using Git for a local workflow, with only our private repository



We need a way to communicate between **remote repositories** to collaborate (making them **public**)

**[Scenario]** I want to share a new feature with a collaborator on the local filesystem... (e.g., GLADE)

# Repositories are connected as *remotes*, and branches are shared among remotes

- To add a **remote**, use the following syntax, where **name** is a user-specified alias to identify the remote:  
*git remote add <name> <path-to-remote>*
- You can view remotes using a similar command:  
*git remote [-v]*
- Simply setting up a remote does not start the sharing process however. Branches have to be manually exchanged between the repositories.

# To retrieve the project state, we *fetch* remote branches into our local repository

- The **fetch** command pulls the current state of a remote repository into our local branch listing:

*git fetch <remote\_name>*

- Remote branches will not show up in the branch list by default. We must use the -r option:

*git branch -r*

- Remote branches are always labeled *name/branch*.

**[Remember]** Remote branches always reflect the state of the remote repository at the *time of the last fetch operation*.

# Now that we have connected to a remote, and fetched branches, we still must merge their development into our repository

- After comparing commits between the local and remote branches, we checkout the local branch and merge the remote branch:

```
git log master..remote/master --stat  
git log remote/master..master --stat
```

```
git checkout master  
git merge remote/master
```

# The inverse of the fetch\* is the push, which sends your commits to remote repositories

- To **push** a branch to a remote, use the following:  
***git push <remote-repo> <branch>***
- While the push is useful in some workflows, note that instead of creating remote branches in your repo, as does fetch, it creates new local branches in the remote
  - **So avoid pushing to other developers' repositories, as it can create complicated, erratic histories!**
- \*Logically, the actual inverse of push is the **pull**, which combines fetch and merge.

# Caution: commit tags are not automatically pushed with the branch

- Tags must be pushed manually to the remote:  
*git push <remote> <tag>*
- It's easy to forget to push tags, so if a project seems to be missing tags, you probably need to push them!

## For more information, check out:

<https://git-scm.com/doc>

<http://rypress.com/tutorials/git/index>

<http://nvie.com/posts/a-successful-git-branching-model/>

<https://www.atlassian.com/git/tutorials/>

## My contact information:

Brian Vanderwende

CISL Consulting Services Group

ML-55L (x2442)

vanderwb@ucar.edu