

# Using Git for Centralized and Distributed Version Control Workflows - Day 3

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Presenter:

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## Git jargon from last time...

- **Commit** - a project snapshot in a repository
- **Staging area** - where additions/modifications are gathered to be packaged into a commit
- **Clone** - a copy of an existing repository
- **HEAD** - the most recent commit of the currently checked out branch
- **Rebasing** - moving the starting point of a branch from an older to a new commit in the parent branch
- **Remote** - an outside repository that is linked to the current repository (can be local or on a server)
- **Push/pull** - send/receive commits to/from a remote

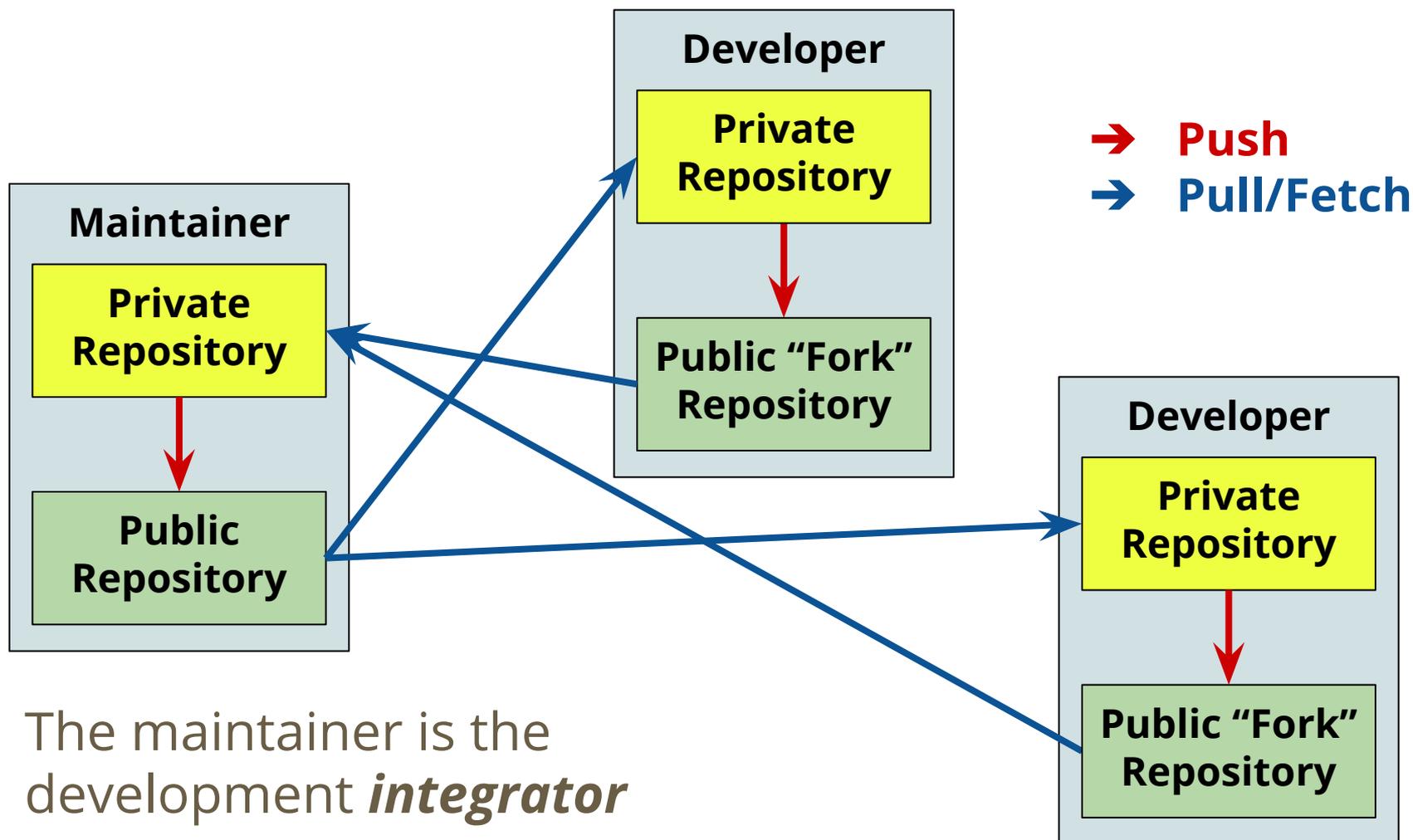
# Day 3 - Workflows, Web Servers, and Submodules

1. Git workflows
  - a. Distributed and centralized
2. Using a web-based remote repository - Github
3. Git submodules

# While Git can be used for local collaboration, it was designed for large *distributed workflows*

- In a distributed workflow, devs can clone an “official” public repository to create private development repos.
- The developer then pushes their changes to their own public repository, from which the official project maintainer can pull to the “official” repo.
- This is also called the **integrator** workflow, because the official maintainer integrates features from developers
- Implicitly provides security and redundancy

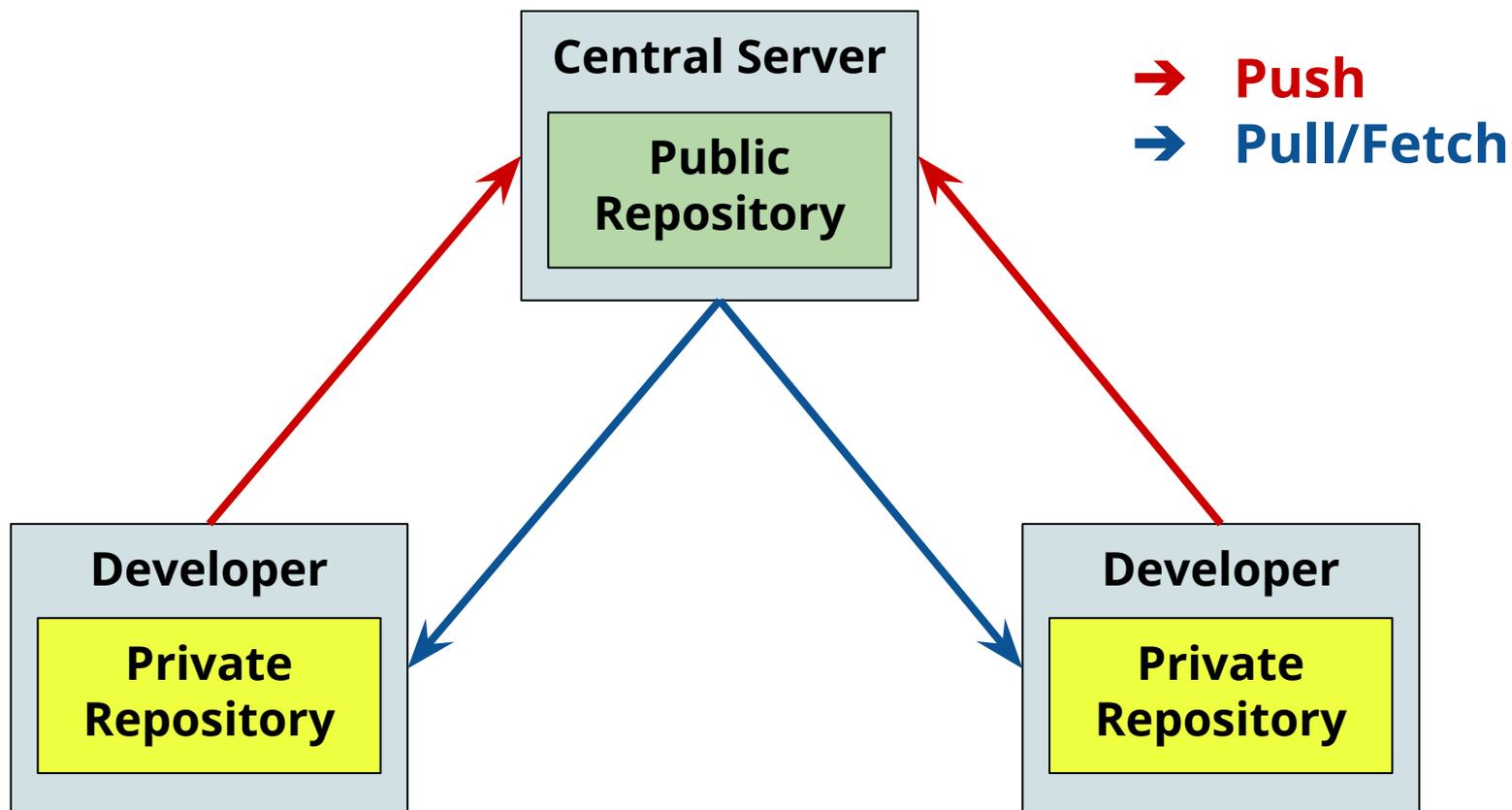
# Visualizing the distributed workflow



# *Centralized workflows, involving a central repository, are also possible with Git*

- In this model, all developers have a private repository, from which they can push features to a central (typically networked) repository
- Similar to the Subversion workflow
- All developers are responsible for resolving commit conflicts with other pushed changes
  - There is no **integrator** in this model

# Visualizing the centralized workflow



# Public repositories are typically created without a working directory for obvious (?) reasons

- Use the **bare** option to create a repository without a working directory:

***git init --bare <repo\_name>.git***

- Note the **.git** at the end of the repository name. This accepted convention is used when no working directory exists.

Of course, hybrid workflows with distributed groups accessing a central server are possible too!

# Github and competitors simply provide web-hosting and tools for Git repositories

- Provide an easy method for cross-network collaboration as well as source distribution
- Add visual flair to the Git experience (web GUI)
- Can be incorporated into any workflow:
  - In centralized, the public repository is stored on web server, and all developers are given push access
  - In distributed, developers can store public repositories online (including the integrator and the “official” repository)

**You may recall, I hosted the sample repository for this workshop on Github. Let's explore that process...**

# Earlier, I wanted to set up a public repository for my workshop roster website project on Github

## Create a new repository

A repository contains all the files for your project, including the revision history.

---

**Owner**      **Repository name**

 vanderwb ▾ / roster\_site ✓

Great repository names are short and memorable. Need inspiration? How about **fantastic-umbrella**.

**Description (optional)**

A sample repository for our workshop roster website

---

**Public**  
 Anyone can see this repository. You choose who can commit.

**Private**  
 You choose who can see and commit to this repository.

---

**Initialize this repository with a README**  
This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: **None** ▾ | Add a license: **None** ▾ ⓘ

---

**Create repository**

## Next, I needed to *push* my private repository to the public Github repository

- Git allows for HTTPS or SSH authentication. I find SSH to be more reliable, but you do need to set up an SSH key.

```
git remote add origin
```

```
git@github.com:vanderwb/roster_site.git
```

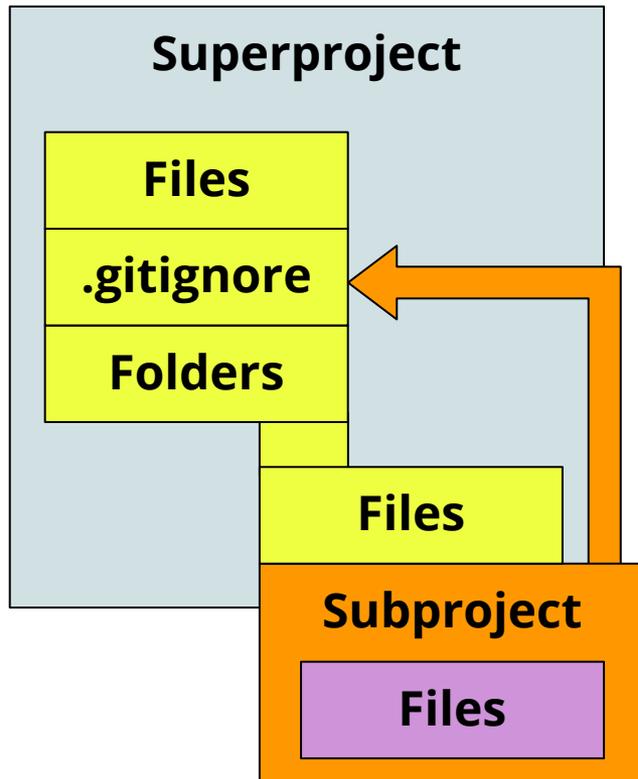
```
git push -u origin master
```

# A quick note about Github permissions

- By default, public repositories are open access
- Anyone can view the repository (all users have *read/pull* access)
- Anyone can issue a pull-request to the repository
  - This enables and follows the **integrator workflow**
- The owner of the repository can add **collaborators**
  - These users have *write* access, meaning they can push commits to the repository
  - Collaborators enable the **centralized workflow**

What if I want to nest  
one Git repository  
within another?

# The simplest approach is to nest the subproject within a directory, and add to .gitignore



- Easy to set up
- Repositories act independently
  - Must be pushed/pulled independently
- **Problem: if another user clones the superproject, subprojects are not cloned with it**

**We need a way to link the subproject to the superproject without mixing their commits...**

# First, let's think about the Subversion solution to this problem: *externals*

- Creating an external in SVN is (relatively) easy
  - Create a directory for the embedded project
  - Set the directory to be an external by associating the repository URL
  - Commit the external to the superproject
- Now, whenever you update the superproject, the external will be updated as well
- If the external is in the same repository, any changes to it will be included in the commit list
  - If not, you have to commit changes separately

# In Git, *submodules* provide some of the advantages of externals, with a few important differences

- A submodule is a copy of a single commit from the subproject repository, kept in a subdirectory of the superproject repository
- The directory structure of the superproject and URL of the subproject repository are maintained when cloning
- **However**, unlike SVN:externals, submodules are **locked** to a **single** commit at any one time, and **don't automatically track** the external project's HEAD

# How do you add a submodule to a repository?

- A submodule is basically a special **remote** embedded in the superproject repository. So we add it:

***git submodule add [-b <branch>] <URL>***

- By default, the submodule directory will have the same name as the source repository
- A new, version controlled, file called `.gitmodules` stores the mapping of the repository to the directory
- You can manually track a submodule branch using **-b**
  - If not set, the submodule will default to the master branch

# Use recursive cloning when copying a repository with submodules

- To properly clone a repository with submodules, use:

***git clone --recursive <source-URL> <dest-URL>***

- Otherwise, you will get an empty submodule folder. You can recover from that by running:

***git submodule init***

***git submodule update***

# First way to update the submodule - pull the commit tracked by the *superproject*

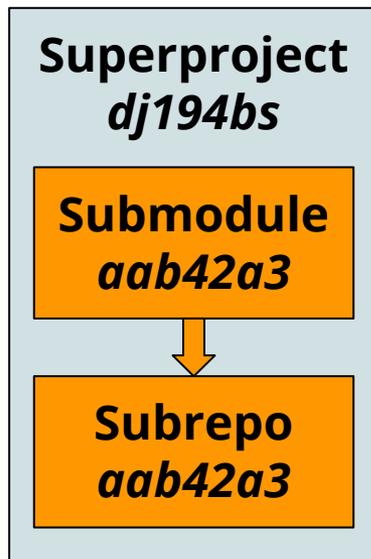
- The **superproject** tracks a single commit for each **subproject/submodule**
- After pulling a superproject commit that points to a newer submodule commit, update the submodule contents using (i.e. load the commit):

*git submodule update [--merge/--rebase]*

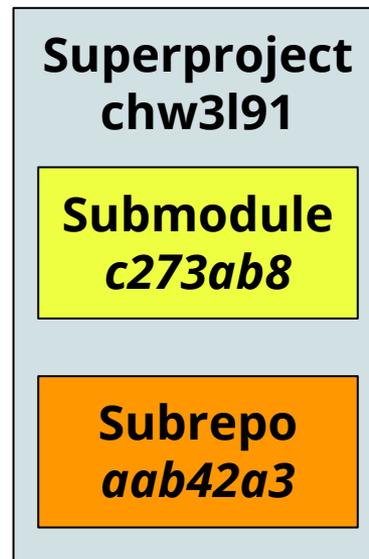
- If your submodule diverges from the updates, a merge or rebase will be required

# First way to update the submodule - pull the commit tracked by the *superproject*

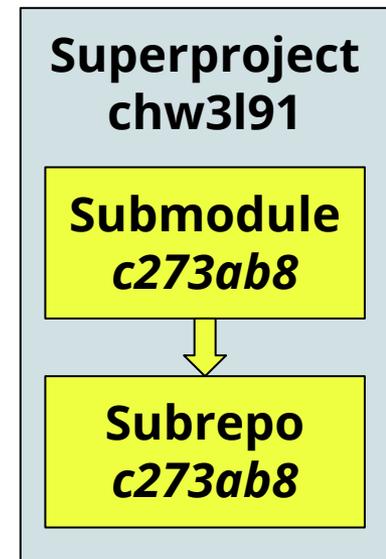
Initial state



Pull new superproject



Update submodule



## Second way to update the submodule - pull the latest commit from the *subproject branch*

- The submodule is itself a remote repository
- You can pull the latest changes from the targeted branch of the subproject by doing a remote update

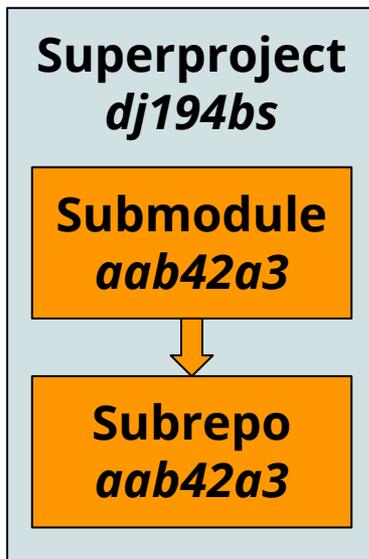
***git submodule update --remote***

- The tracked branch can be changed as follows:

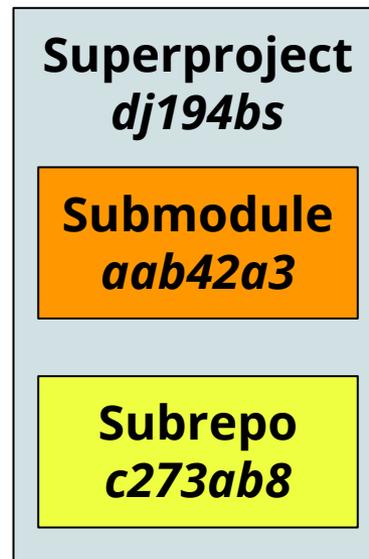
***git config -f .gitmodules  
submodule.<path>.branch <branch>***

# Second way to update the submodule - pull the latest commit from the *subproject* branch

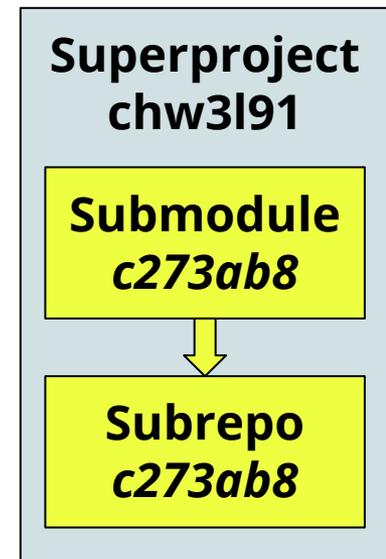
Initial state



Update submodule



Commit to superproject



# Changes made in the submodule must be committed within the subproject AND superproject

- If you make modifications to the subproject, you must commit them, and then stage and commit the submodule itself within the superproject

```
subproject$ echo "TBD" > hello_gpu.f90
subproject$ git add hello_gpu.f90
subproject$ git commit -m "Added stub file for hello world GPU program"
subproject$ cd ..
superproject$ git diff
diff --git a/subproject b/subproject
index 208f4f8..3479225 160000
--- a/subproject
+++ b/subproject
@@ -1,1 @@
-Subproject commit 208f4f884c99ff26f012dbe36b50e3a7411af9f8
+Subproject commit 3479225ec1636dae3f29902200a8980a589c270d
superproject$ git commit -am "Updated submodule"
superproject$ git diff
```

# Submodule pushing can be done recursively from within the superproject

- Submodule changes **must** be pushed before superproject changes!
- If you want Git to simply check for submodule changes, and terminate the push if they are found:

***git push --recurse-submodules=check***

- If you want Git to first push submodule changes:

***git push --recurse-submodules=on-demand***

# CAUTION: Git's heavy focus on branches can cause problems when submodules are introduced...

```
$ git checkout -b add_sub
$ git submodule add ../subproject
$ git commit -am "Added submodule"
$ git checkout master
warning: unable to rmdir subproject: Directory not empty
Switched to branch 'master'
$ git status
On branch master
Untracked files:

  subproject/

$ rm -rf subproject
$ git status
On branch master
nothing to commit, working directory clean
$ git checkout add_sub
$ ls subproject/
$ git submodule update
Submodule path 'subproject': checked out
'208f4f884c99ff26f012dbe36b50e3a7411af9f8'
$ ls subproject/
hello_mpi.f90 hello_serial.f90
```

# Making life easier when using submodules

- Git aliases come in handy as many submodule commands are long and cumbersome:

```
git config alias.spush 'push
```

```
  --recurse-submodules=on-demand'
```

```
git config alias.supdate 'submodule update
```

```
  --remote --merge'
```

- The **foreach** command can be used to send any command to all submodules. For example:

```
git submodule foreach 'git checkout -b <branch>'
```

# Integrating a subversion repository into a Git project using submodules requires a Git clone

- If Git, SVN, and Alien::SVN are installed, can use git-svn to clone an SVN repository in Git. On Yellowstone:

*module load git*

*module load git-svn*

*git svn clone -s <SVN-URL> <clone-path>*

- Then, in the Git superproject, make the clone a submodule using *git submodule add <clone-path>*

## Updating the SVN submodule is a clunky process

- Need to **resync** with upstream SVN repo, **pull** changes to the submodule, and **update** the superproject:

```
cd <clone_path>  
git svn rebase  
cd <superproject_path/subproject>  
git checkout master  
git pull  
cd ..  
git add <subproject>  
git commit -m "Updated submodule to vX.X"
```

Github can make the  
Git/SVN transition  
easier, as both  
programs can interact  
with Github repositories

## For more information, check out man pages and:

<https://git-scm.com/doc>

<http://rypress.com/tutorials/git/index>

<http://nvie.com/posts/a-successful-git-branching-model/>

<https://www.atlassian.com/git/tutorials/>

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